



## Module 2: Creativity

### Topic 2.1: What is creativity?

#### Introduction to the course

This course was developed within an Erasmus+ KA2 project with the title **The system of support for academic teachers in the process of shaping the soft skills of their students.**

The aim of the project is to develop 4 courses **targeting higher education teachers** as guidance for **embedding soft-skills teaching into regular courses** and curriculum of higher education institutions.

This course is focused on the skills of **creativity, innovation, critical thinking, and teamwork**. It is organized into 5 modules together bringing 75 hours of learning workload. The methods of learning are based on a mix of **self-study, discussions in forums, face-to-face lectures, workshops, and online learning**.

Video: <https://youtu.be/Xs-vnxEfXV0>

#### Module objectives

- To present definitions of creativity as well as its importance for today's graduates.
- To present the situation of teaching creativity in an educational context.
- To show several practical examples of techniques for teaching creativity.

#### About the module

In the module about Creativity, we talk about creative thinking with a special focus on the way creativity and creative thinking might be taught at a higher education institution.

Topic	Methods/materials	Student activity	Contact hours	Mode
<b>MODULE 2 - CREATIVITY</b>				
What is creativity?	Self-study, video, readings	Forum	5	Online
How to teach creativity?	Self-study, video, readings	Forum, quiz	5	Online
Techniques for teaching creativity	Self-study, video, readings, introduction to lecture	Preparation for the workshop	3	Online
Teaching creativity	Lecture	Workshop	4	Webinar/face-to-face session

The module is divided into 3 lessons with an online learning approach such as forums, video presentations, reading materials, and quizzes. Please follow the directions for studying available in each of the lessons.



After the three lessons, the face-to-face lecture with the workshop will be organized in which the topics of the first three lessons will be discussed in detail.

### Topic 1.3 Directions for studying

1. Check the introductory video and text.
2. Check the reading material with the video lesson and readings.
3. Try to answer the discussion question and join the forum.
4. Try the quiz and check your knowledge.
5. The contents will be discussed at workshop.

### Topic 1.3 Discussion questions

Please, after watching and reading the above video and reading materials try to answer the below question. You will be able to discuss this issue with your colleagues enrolled in this course by joining the appropriate forum.

- **Which are your views about introducing creativity in curricula in higher education? Do you have any specific opinion, doubts, questions or remarks about the topic?**

### Topic 1.3 Workshop

No.	Time needed to execute the activity (minutes)	Contents of the activity	Activity executed	Learning goals/learning outcomes (listing)	Literature and study materials used for study
1	15'	Introduction	Introduction in the module; previous modules revised		
2	30'	The definition of creativity	Presentation	Understand the definition of creativity in general and for the educational purposes creativity and innovation;	<ul style="list-style-type: none"> <li>– Danah Henriksen, Punya Mishra and Petra Fisser Infusing: Creativity and Technology in 21st Century Education: A Systemic View for Change.</li> <li>– Danah Henriksen, Punya Mishra: We Teach Who We Are: Creativity in the Lives and Practices of Accomplished Teachers</li> </ul>
3	30'	The importance of teaching	Presentation and discussion	Understand the importance of	<ul style="list-style-type: none"> <li>– Alencar, Eunice ML, Denise de Souza Fleith, and Nielsen Pereira. "Creativity in higher</li> </ul>



		creativity and how to approach it		teachers for empowering students' creativity; understand the strategies to empower creativity in the classroom	<p>education: Challenges and facilitating factors." <i>Temas en Psicologia</i> 25, no. 2 (2017): 553-561.</p> <ul style="list-style-type: none"> <li>– Cropley, David H. "Promoting creativity and innovation in engineering education." <i>Psychology of Aesthetics, Creativity, and the Arts</i> 9, no. 2 (2015): 161.</li> <li>– MISHRA, P. U. N. Y. A. "We teach who we are: Creativity in the lives and practices of accomplished teachers." <i>Teachers College Record</i> 117 (2015): 070303.</li> <li>– Wyse, Dominic, and Anusca Ferrari. "Creativity and education: Comparing the national curricula of the states of the European Union and the United Kingdom." <i>British Educational Research Journal</i> 41, no. 1 (2015): 30-47.</li> </ul>
4	30'	How to teach creativity	Presentation and discussion	Understand how to motivate students for creativity; learn the different tools to teach creativity in different situations and subjects	<ul style="list-style-type: none"> <li>– Eunice M. L. Soriano de Alencar, Denise de Souza Fleith: <i>Creativity in Higher Education: Challenges and Facilitating Factors. Trends in Psychology / Temas em Psicologia – Junho 2017, Vol. 25, nº 2, 553-561</i></li> <li>– Digital story telling: lesson <a href="https://sites.google.com/site/digitizeww/digital-storytelling-lesson">https://sites.google.com/site/digitizeww/digital-storytelling-lesson</a></li> <li>– <a href="http://digitalstorytelling.coe.uh.edu/page.cfm?id=24&amp;cid=24&amp;sublinkid=42">http://digitalstorytelling.coe.uh.edu/page.cfm?id=24&amp;cid=24&amp;sublinkid=42</a></li> <li>– Digital stories for educational purposes: <a href="http://anth101.com/videos/">http://anth101.com/videos/</a></li> <li>– <a href="https://www.facultyguild.org/">https://www.facultyguild.org/</a></li> </ul>
5	15'	Break			
6	90'	Workshop	Workshop using the chosen tool according to the participates	Understand and learn the different tools for different situations	<ul style="list-style-type: none"> <li>– Eunice M. L. Soriano de Alencar, Denise de Souza Fleith: <i>Creativity in Higher Education: Challenges and Facilitating Factors. Trends in Psychology / Temas em</i></li> </ul>



			experience and expertise		Psicologia – Junho 2017, Vol. 25, nº 2, 553-561  – Digital story telling: lesson <a href="https://sites.google.com/site/digitizeww/digital-storytelling-lesson">https://sites.google.com/site/digitizeww/digital-storytelling-lesson</a>  – <a href="http://digitalstorytelling.coe.uh.edu/page.cfm?id=24&amp;cid=24&amp;sublinkid=42">http://digitalstorytelling.coe.uh.edu/page.cfm?id=24&amp;cid=24&amp;sublinkid=42</a>  – Digital stories for educational purposes: <a href="http://anth101.com/videos/">http://anth101.com/videos/</a>  – <a href="https://www.facultyguild.org/">https://www.facultyguild.org/</a>
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